

Game $G_{\mathcal{A},\text{SE}}^{\text{ae}}$	$\text{ENC}(M_0, M_1, \ell, H)$	$\text{DEC}(C, H)$
$b \leftarrow_{\$} \{0, 1\}$	$u \leftarrow u + 1$	$v \leftarrow v + 1$
$u \leftarrow v \leftarrow 0$	$(C^0, \text{st}_e^0) \leftarrow_{\$} \text{SE.Enc}(K, \ell, H, M_0, \text{st}_e)$	If $b = 0$ then return \perp
$K \leftarrow_{\$} \text{SE.Kg}$	$(C^1, \text{st}_e^1) \leftarrow_{\$} \text{SE.Enc}(K, \ell, H, M_1, \text{st}_e)$	$(M, \text{st}_d) \leftarrow \text{SE.Dec}(K, H, C, \text{st}_d)$
$(\text{st}_e, \text{st}_d) \leftarrow \text{SE.Init}$	If $C^0 = \perp$ or $C^1 = \perp$ then return \perp	If $v > u$ or $C \neq C_v$ then oos \leftarrow true
$b' \leftarrow_{\$} \mathcal{A}^{\text{ENC,DEC}}$	$(C_u, \text{st}_e) \leftarrow (C^b, \text{st}_e^b)$	If not oos then return M
Return $b = b'$	Return C_u	Return \perp

Figure 1: Security game for stateful length-hiding encryption

3.1 Stateful Length-Hiding Authenticated Encryption

Syntax

- $K \leftarrow_{\$} \text{SE.Kg}$
- $(\text{st}_e, \text{st}_d) \leftarrow \text{SE.Init}$
- $(C, \text{st}_e) \leftarrow_{\$} \text{SE.Enc}(K, \ell, H, m, \text{st}_e) // |C| = \ell$
- $(M, \text{st}_d) \leftarrow_{\$} \text{SE.Dec}(K, H, C, \text{st}_d)$

Security is defined by the game in Fig. 1 where $\text{Adv}_{\text{SE}, \mathcal{A}}^{\text{ae}} = 2 \Pr[G_{\mathcal{A}, \text{SE}}^{\text{ae}}] - 1$. Correctness is defined in the expected way.

3.2 Key Exchange

Execution Environment We consider an environment where there are parties P_1, \dots, P_l each of which has corresponding keys $(\text{pk}_i, \text{sk}_i)$. Associated to a party P_i are sessions π_i^1, \dots, π_i^d . Each π_i^s has access to the following variables.

- Secret key: sk_i
- Public keys: $\text{pk}_1, \dots, \text{pk}_l$
- Acceptance state: $\Lambda_i^s \in \{\text{accept}, \text{reject}, \perp\}$
- Key: $K_i^s \in \{0, 1\}^\kappa \cup \{\perp\}$
- Intended partner: $\Pi_i^s \in \{1, \dots, l\}$
- Role: $\rho_i^s \in \{\text{Client}, \text{Server}\}$
- State: st_i^s

Additional bookkeeping is done with the following variables.

- Time: τ
- Transcripts: T_i^s
- Corruption time: ct_i
- Acceptance time: at_i^s
- Reveal time: rt_i^s
- Boolean: tested

<p><u>INIT</u> $\tau \leftarrow 0$ $\text{tested} \leftarrow \text{false}$ For $i \in [l]$ do $(\text{sk}_i, \text{pk}_i) \leftarrow \text{KE.Kg}$ $\text{ct}_i \leftarrow \infty$ For $s \in [d]$ do $\Lambda_i^s \leftarrow K_i^s \leftarrow \Pi_i^s \leftarrow \rho_i^s \leftarrow \text{st}_i^s \leftarrow \perp$ $\text{at}_i^s \leftarrow \text{rt}_i^s \leftarrow \infty$ pk $\leftarrow (\text{pk}_1, \dots, \text{pk}_l)$</p> <p><u>SEND</u>($i, s, m$) $\tau \leftarrow \tau + 1$ If $\rho_i^s = \perp$ then If $m = \top$ then $\rho_i^s \leftarrow \text{Client}$ Else $\rho_i^s \leftarrow \text{Server}$ $(m', \Lambda_i^s, K_i^s, \Pi_i^s, \text{st}_i^s) \leftarrow \text{KE}(\text{sk}_i, \mathbf{pk}, \Lambda_i^s, K_i^s, \Pi_i^s, \text{st}_i^s)$ $T_i^s \leftarrow T_i^s m m'$ Return m'</p> <p><u>REVEAL</u>(i, s) $\tau \leftarrow \tau + 1$ $\text{rt}_i^s \leftarrow \min\{\text{rt}_i^s, \tau\}$ Return K_i^s</p> <p><u>CORRUPT</u>(i) $\tau \leftarrow \tau + 1$ $\text{ct}_i \leftarrow \min\{\text{ct}_i, \tau\}$ Return sk_i</p> <p><u>TEST</u>(i, s) $\tau \leftarrow \tau + 1$ If $\Lambda_i^s \neq \text{accept}$ or tested then return \perp $K_0 \leftarrow \{0, 1\}^\kappa$ $K_1 \leftarrow K_i^s$ $\text{tested} \leftarrow \text{true}$ Return K_b</p>	<p><u>Game $G_{\text{KE}}^{\text{corr}}$ INIT</u> $m \leftarrow \top$ Loop $m \leftarrow \text{SEND}(1, 1, m)$ $m \leftarrow \text{SEND}(2, 1, m)$ Return $\Lambda_1^1 = \Lambda_2^1 = \text{accept}$ and $K_1^1 = K_2^1$</p> <p><u>Game $G_{\text{KE}, \mathcal{A}}^{\text{auth}}$</u> <u>INIT</u> $\mathcal{A}^{\text{SEND, REVEAL, CORRUPT, TEST}}$ win $\leftarrow \text{false}$ For all (i, s) do win $\leftarrow \text{true}$ if: $\Lambda_i^s = \text{accept}$ $\text{at}_i^s < \text{ct}_{\Pi_i^s}$ Not $\text{MATCH}(i, s, j, t)$ for exactly one $(j, t) \neq (i, s)$ Return win</p> <p><u>MATCH</u>(i, s, j, t) Return $(T_j^t \neq \perp \text{ and } T_j^t \sqsubseteq T_i^s)$ or $T_i^s = T_j^t$</p> <p><u>Game $G_{\text{KE}, \mathcal{A}}^{\text{ke}}$</u> <u>INIT</u> $b' \leftarrow \mathcal{A}^{\text{SEND, REVEAL, CORRUPT, TEST}}$ $(i, s) \leftarrow (i^*, s^*)$ If $\Lambda_i^s \neq \text{accept}$ then return false If $\text{rt}_i^s \neq \infty$ then return false If $\exists (j, t)$ s.t. $\text{MATCH}(i, s, j, t)$ and $\text{rt}_j^t \neq \infty$ Return false If $\text{ct}_{\Pi_i^s} < \text{at}_i^s$ then return false Return $b = b'$</p>
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Figure 2: **Left:** Key exchange security environment. **Right:** KE security games and matching condition.

Correctness and security games are defined in Fig. 2. Correctness requires $\Pr[G_{\text{KE}}^{\text{corr}}] = 1$. Authentication security advantage is given by $\text{Adv}_{\text{KE}, \mathcal{A}}^{\text{auth}} = \Pr[G_{\mathcal{A}, \text{KE}}^{\text{auth}}]$. Key privacy is given by $\text{Adv}_{\text{KE}, \mathcal{A}}^{\text{ke}} = 2\Pr[G_{\mathcal{A}, \text{KE}}^{\text{ke}}] - 1$.

<p><u>INIT</u> Same as before except for all (i, s): $u_i^s \leftarrow v_i^s \leftarrow 0$ $b_i^s \leftarrow_{\\$} \{0, 1\}$ $\text{oos}_i^s \leftarrow \text{false}$</p> <p>Game $G_{\text{KE,SE},\mathcal{A}}^{\text{auth}}$ Same as before except also return false if queried REVEAL to (i, s) or matching (j, t)</p> <p><u>MATCH</u>(i, s, j, t) Return $(T_j^t \neq \perp \text{ and } T_j^t \sqsubset T_i^s)$ or $T_i^s = T_j^t$</p> <p>Game $G_{\text{KE,SE},\mathcal{A}}^{\text{lr}}$</p> <p><u>INIT</u> $(i, s, b) \mathcal{A}^{\text{SEND, REVEAL, CORRUPT, ENC, DEC, TEST}}$ If $\Lambda_i^s \neq \text{accept}$ then return false If $\text{rt}_i^s \neq \infty$ then return false If $\exists (j, t)$ s.t. $\text{MATCH}(i, s, j, t)$ and $\text{rt}_j^t \neq \infty$ then return false If $\text{ct}_{\Pi_i^s} < \text{at}_i^s$ then return false Return $b = b_i^s$</p>	<p><u>ENC</u>(M_0, M_1, ℓ, H) $u_i^s \leftarrow u_i^s + 1$ $(C^0, \text{st}_e^0) \leftarrow_{\\$} \text{SE.Enc}(K, \ell, H, M_0, \text{st}_e)$ $(C^1, \text{st}_e^1) \leftarrow_{\\$} \text{SE.Enc}(K, \ell, H, M_1, \text{st}_e)$ If $C^0 = \perp$ or $C^1 = \perp$ then return \perp $(C_{u_i^s}, \text{st}_e) \leftarrow (C_{b_i^s}, \text{st}_e^{b_i^s})$ Return $C_{u_i^s}$</p> <p><u>DEC</u>(C, H) $v_i^s \leftarrow v_i^s + 1$ If $b = 0$ then return \perp $(M, \text{st}_d) \leftarrow \text{SE.Dec}(K, H, C, \text{st}_d)$ Let (j, t) minimize $\text{MATCH}(i, s, j, t)$ If $v_i^s > u_j^t$ or $C \neq C_{v_j^t}$ then $\text{oos}_i^s \leftarrow \text{true}$ If not oos_i^s then return M Return \perp</p>
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Figure 3: ACCE extension.